

Protein Folding Simulations from the First Principles

Project Representative

Yuko Okamoto Institute for Molecular Science

Authors

Yuko Okamoto Institute for Molecular Science

Yuji Sugita Institute of Molecular and Cellular Biosciences, University of Tokyo

Takao Yoda Nagahama Institute of Bio-Science and Technology

Ayori Mitsutake Faculty of Science and Engineering, Keio University

Takeshi Nishikawa National Institute of Advanced Industrial Science and Technology

It is one of the most challenging problems in computational bioscience to predict three-dimensional structures of proteins with the input of only the amino-acid sequence information (prediction from the first principles). The goal of the present project is to succeed in the prediction of the three-dimensional structures of a small protein from the first principles. For this purpose, we chose a small protein with 56 amino acids (B1 domain of streptococcal protein G). We first performed a replica-exchange molecular dynamics (REMD) simulation of protein G in vacuum with 96 replicas. The initial conformation was a fully extended one. We solvated one of the obtained compact conformation in a sphere of water of radius 50 angstroms. The total number of water molecules was 17,187 (the total number of atoms was 52,416 including the protein atoms). Using 112 nodes of the Earth Simulator, we performed a REMD simulation of this system with 224 replicas. The REMD simulation was successful in the sense that we observed a random walk in potential energy space that suggests that a wide conformational space was sampled. We observed formation of native-like secondary structures (α -helix and β -strands).

Keywords: Protein Structure Predictions, Protein Folding Problem, Molecular Dynamics, Generalized-Ensemble Algorithms, Replica-Exchange Method

Report of the Results

There is a close relationship between the three-dimensional structures of proteins and their biological functions. The study of protein structures is thus aimed at the understanding of how proteins carry out their functions. The research in this field is ultimately led not only to drug design and *de novo* design of artificial proteins with specific functions but also the elucidation of the pathogenic mechanism for the disease that is caused by misfolding of proteins (such as mad cow disease and Alzheimer's disease).

It is widely believed that the three-dimensional structures of proteins are determined solely by their amino-acid sequence information. However, the prediction of protein structures by computer simulations with the input of only the amino-acid sequence (prediction from the first principles) has yet to be accomplished. The main difficulty lies in the fact that the number of internal degrees of freedom of protein systems is extremely large, and there exist a huge number of local minima in the energy function. It is a very challenging problem to find the global-minimum state in free energy, which corresponds to the native protein structure, because simulations by conventional algorithms will get

trapped in one of the local-minimum states. In order to overcome this difficulty, we have developed three powerful simulation methods (which are examples of generalized-ensemble algorithms; for a review, see Ref. 1)). They are replica-exchange molecular dynamics (REMD)²⁾, replica-exchange multicanonical algorithm (REMUCA)³⁾⁻⁵⁾, and multicanonical replica-exchange method (MUCAREM)³⁾⁻⁵⁾. The first method, REMD, has been immediately accepted by the protein folding community as soon as we announced it in Ref. 1), and REMD is now employed by the IBM BlueGene Project⁶⁾ and is also incorporated into a standard program package, AMBER version 8,⁷⁾ for protein simulations.

The goal of the present project is to succeed in the prediction of the three-dimensional structures of proteins from the first principles by employing the powerful simulation algorithms that we developed (namely, REMD, REMUCA, and MUCAREM). In particular, we try to predict, for the first time, the three-dimensional structure of a small protein with about 50 amino acids in water by simulations with atomistic details incorporated.

This year we have performed molecular dynamics simulations based on one of the generalized-ensemble algorithms,

namely, REMD, using up to 112 nodes of the Earth Simulator. The system that we studied is a small protein, protein G, with 56 amino acids. The total number of atoms in the protein is 855. We first performed a REMD simulation of protein G in vacuum with 96 replicas. The initial conformation was a fully extended one. In Fig. 1 we show this initial conformation.

We then solvated one of the obtained compact conformation in a sphere of water of radius 50 angstroms. The total number of water molecules was 17,187 (the total number of atoms was 52,416 including the protein atoms). Using 112 nodes of the Earth Simulator, we performed a REMD simulation of this system with 224 replicas. The REMD simulation was successful in the sense that we observed a random walk in potential energy space that suggests that a wide conformational space was sampled. In Fig. 2 we show the time series of the potential energy. We indeed observe a random walk in potential energy space.

During this REMD simulation we have observed many occasions of the formation of native-like secondary structures (α -helix and β -strands). In Fig. 3 we show a snapshot with native-like secondary structures. We now have to accumulate the data with longer simulation time and analyze the data in order to confirm whether or not the native structure can be obtained by the present simulation as the global minimum of the free energy.



Fig. 1 The initial conformation of protein G for the first REMD simulation in vacuum. The number of atoms in the protein is 855.

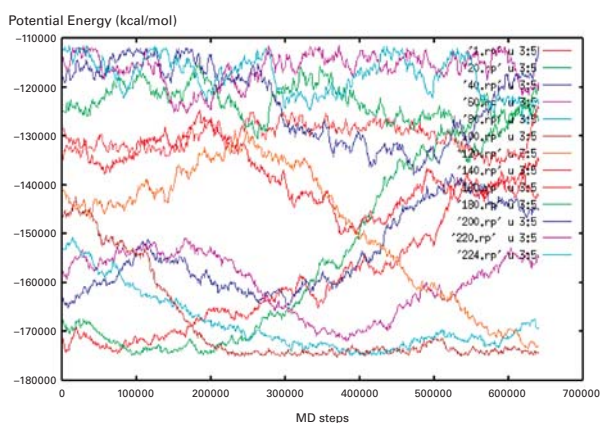


Fig. 2 Time series of potential energy of some of the replicas during the REMD simulation of protein G in explicit solvent.

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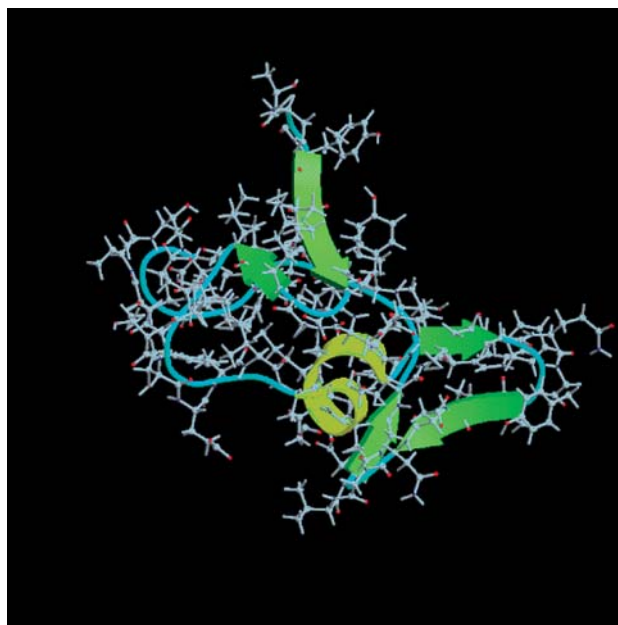


Fig. 3 A snapshot from a REMD simulation of protein G in explicit solvent.

第一原理からのタンパク質の折り畳みシミュレーション

プロジェクト責任者

岡本 祐幸 分子科学研究所

著者

岡本 祐幸 分子科学研究所

杉田 有治 東京大学

依田 隆夫 長浜バイオ大学

光武重代理 慶応義塾大学

西川 武志 産業技術総合研究所

1960年代初頭のアンフィンゼンの実験以来、タンパク質の自然の立体構造は、アミノ酸配列の情報及び周りの溶媒環境のみで決まっており、自由エネルギーの最小状態に対応すると広く信じられている。しかし、系にエネルギー極小状態が無数に存在するために、一定温度のモンテカルロ法や分子動力学法等による従来のシミュレーションでは、それら極小状態の近傍に留まってしまっており、立体構造予測シミュレーションが絶望的に難しくなる。本研究の目的はこの困難を拡張アンサンブル法を適用することによって克服し、水分子をあらわに取り入れた分子シミュレーションによって、小タンパク質の折り畳みに成功することである。今年度はアミノ酸数56個の小タンパク質である Protein G において、レプリカ交換分子動力学法(REMD)によるシミュレーションを地球シミュレータ上で実行した。このタンパク質は原子数が855個である。まず、真空中で初期構造として完全に伸びた構造から96レプリカのREMDシミュレーションを実行した。次に、得られたコンパクトな構造をもつProtein Gを半径50 Åの水球中(水分子の数は17,187個)に入れて、全体として、原子数が52,416個の系を考慮した。この系において、地球シミュレータ112ノードを用い、レプリカ数が224のREMDシミュレーションを実行したが、エネルギー空間上のランダムウォークが得られ、REMDシミュレーションが成功したと言える。タンパク質系においてはこれほど大規模の系におけるレプリカ交換シミュレーションの成功は初めてのことである。実際、エネルギー空間および構造空間上のランダムウォークばかりでなく、 α ヘリックスや β ストランドなど、いろいろな2次構造も頻繁に観測され、なかには自然の立体構造に似た2次構造も出現していることが確認された。しかし、シミュレーションの時間が十分でなかったため、残念ながら、自然の立体構造が自由エネルギーの最小状態(極小状態)であることまでは示せなかった。よって、今後は、更にマルチカノニカルレプリカ交換法(MUCAREM)などの、より強力な手法を用いることによって、十分な構造サンプリングを達成して、第一原理からのタンパク質の折り畳みシミュレーションを可能にするべく努力したい。

キーワード：タンパク質の立体構造予測, タンパク質の折り畳み問題, 分子動力学シミュレーション, 拡張アンサンブル法, レプリカ交換法